

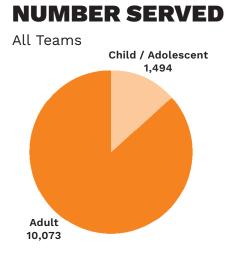
# Mobile Crisis Teams: Progress Report Cumulative October 2022 - April 2025

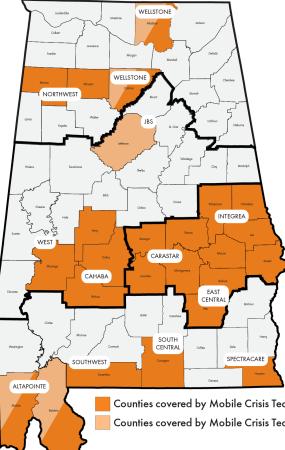
AltaPointe • Cahaba • Carastar • East • East Central • JBS • Northwest • South Central • Southwest • SpectraCare • WellStone • West

Alabama's Crisis System of Care provides all individuals with someone to call, someone to respond, somewhere to go in times of crisis. Mobile Crisis Teams are "someone to respond," and are essential for accessing mental health services in the state's rural counties.

Mobile Crisis Teams offer community-based intervention to individuals in need wherever they are: home, work, or in the community. Teams are trained to provide triage, assessment, de-escalation, peer support, coordination with medical services, supportive counseling, crisis planning, and follow-up. Teams can work independently or as co-responders with law enforcement.

Mobile Crisis Teams decrease hospital emergency visits and arrests for individuals in crisis. Teams coordinate with 988 and Crisis Centers for crisis services.





### Beginning in FY21, the Alabama Legislature funded the state's first Mobile Crisis Teams:

- 1. Cahaba Dallas, Perry, Wilcox counties
- 2. Northwest Marion & Winston counties
- 3. Southwest Escambia County
- 4. WellStone Cullman County
- 5. West Marengo County

### Two additional Teams were awarded funds through federal ARPA and Block Grant:

- 1 South Central – Covington County
- 2. SpectraCare Houston County

#### Three state-funded Crisis Centers operate six Teams:

- AltaPointe Mobile County 1
- 2. Carastar (in partnership with East Central & Integrea) 11 counties
- 3. WellStone Madison County

## Three Community Mental Health Centers received state funding for five Child & Adolescent Teams, in partnership with the Alabama Department of Human Resources:

- AltaPointe Baldwin & Mobile counties 1.
- 2. JBS Jefferson County
- 3. WellStone Cullman & Madison counties

Counties covered by Mobile Crisis Teams - Adult

Counties covered by Mobile Crisis Teams - Child/Adolescent